

Technology Activity week 4!

Thank you to everyone who sent me a presentation last week. I loved seeing what you guys are up to and they made my week.

This week we will be doing an activity on **Scratch.**

**In case you missed the instructions on a previous week on how to get Scratch, I will repost them below.**

* There are TWO WAYS to use Scratch. The first is going to Scratch website, <https://scratch.mit.edu/> and then go to “**CREATE**”. You can save your work by either creating an account and your work will be saved there, OR simply do **File: save to your computer** and file will be found in your **downloads** folder.
* Another option is to download Scratch desktop. That means the Scratch program will always be on your computer and you will **no longer need internet to use it.** You can also save to any place on the computer that you prefer. <https://scratch.mit.edu/download>
1. Once you are on Scratch, go to “Tutorials.”
2. Go to tutorial “Make it Fly.” 
3. The tutorial will show you how to make a sprite fly across your screen on a loop, and by the end of the tutorial how to incorporate it into a game. You can either follow the tutorial completely, or make it your own! Have a flying sprite in a story, use it for your own game, etc.

This is a fun tool to use so show me what you can do!

As always all work and questions can be sent to kboyer@emsb.qc.ca or GOOGLE CLASSROOM.